

KBall

Player's manual

Copyright © 2004, Kronoman

"In loving memory of my father"

Official website

<http://kball.sf.net/>

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In loving memory of my father

Made in Argentina

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System requirements

In order to use the game, I recommend a computer with a processor of at least 400 mhz, 64 MB of RAM, a SVGA video card that supports 640x480x16bpp, a Sound Blaster or compatible sound card.

Supported operating systems

- Windows 95, 98, XP
- Unix (GNU/Linux, FreeBSD, Irix, Solaris, Darwin) (*)
- BeOS (*)
- QNX (*)
- MacOS X (*)
- DOS (FreeDOS, MS-DOS, DR-DOS, etc) (*)

() They require a first-time (only done once) compilation of the game's source code.*

Recommended extra hardware

A joystick, gamepad or mouse can be used to control the game. A stereo sound card is very recommended, and a video card capable of 640x480x16bpp graphics.

Optional command line parameters

You can give parameters to the game before you start it, to modify his behavior.

Example: `kball_w32.exe -w`

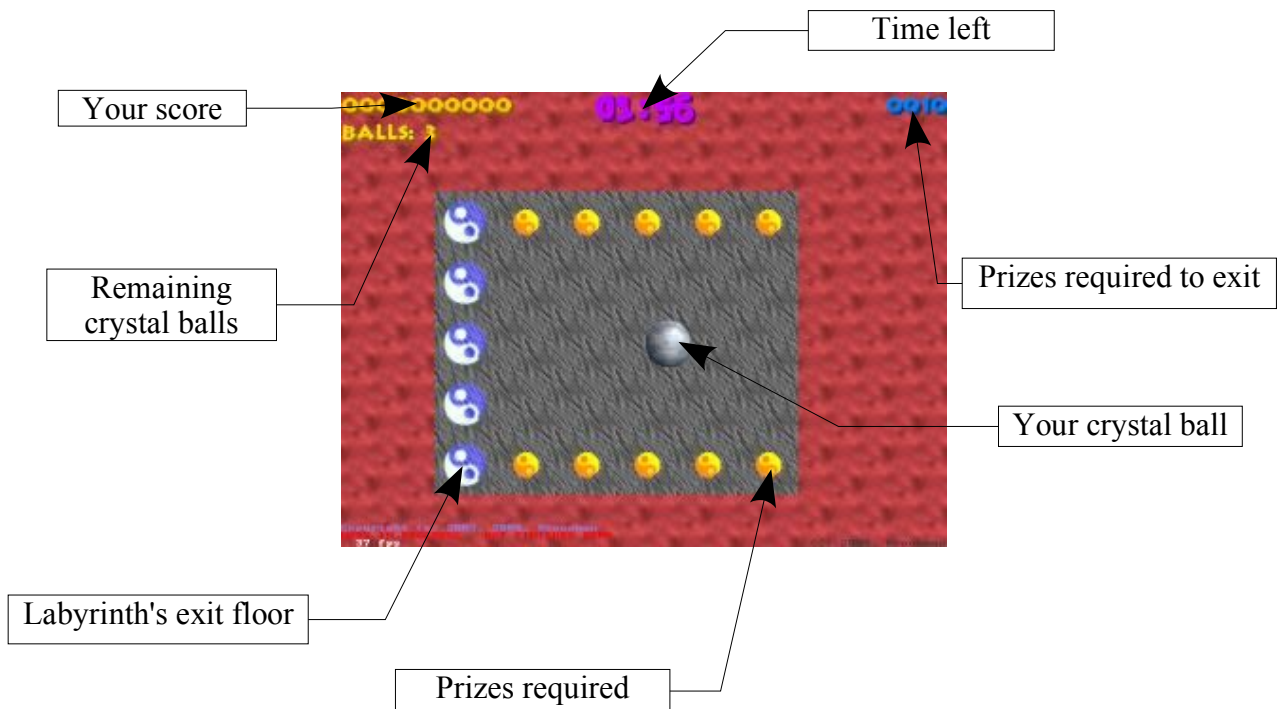
<i>Parameter</i>	<i>Effect</i>
<code>-w</code>	Runs the game in a window instead of full screen.
<code>-nosound</code>	Disables music and sound system.
<code>-bpp16</code>	Selects a 16 bits color depth.
<code>-bpp15</code>	Selects a 15 bits color depth.
<code>-bpp32</code>	Selects a 32 bits color depth.
<code>-bpp24</code>	Selects a 24 bits color depth.
<code>-mapeditor</code>	Starts only the map editor.
<code>-trace</code>	Enables the debugging tracer, only useful for the developers of the game, or to report bugs.

Game mode

You must guide your crystal ball in the labyrinth, without falling from it, without running out of time, and picking up the ying-yang power ups, in order to exit the labyrinth reaching the floor marked with the ying-yang mark.

Besides the ying-yang power ups, there are other prizes that will have different effects on the score.

Game screen



Other keys that you can use during the game

Key	Effect
ESC	Ends the game
P PAUSE	Pause the game
F12	Save a screen-shoot

Useful advice and tips

- You don't need to pick up all the prizes to exit, only the ying-yang, but you may desire to get all the prizes to get a better score.
- Always keep an eye on remaining time.
- There are secret zones in some labyrinths. Look for them.
- In some levels, there are secret shortcuts.
- In some places, there are fake walls, you can go through them and reach secret places.
- You can move your ball in the middle of the air, use this to do cool jumps.
- It's better to do multiple jumps at once, using your ability to move the ball in the air to perfect the multi-jump.
- You can use a combination of controllers to move the ball (like mouse + keyboard for example).
- When you're ready to exit the level, you will see the word "EXIT" flashing at upper right. Don't try to exit the level if you don't see that word.
- Use the map editor to do your own custom maps.
- The new levels must be saved inside the "levels" folder inside the installation folder of Kball.
- Pressing <F1> in the map editor you will see a list with all the available commands.