Getting Started with Fangle

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Abstract

This document explains how to use fangle and is a companion to **Fangle** which explains how fangle works.

Of course one does not need to know how Fangle works in order to use it, and one may find it easier to understand how it works when one knows how it is used.

Because of this it is probably better to read **Getting Started with Fangle** before reading **Fangle**.

This document is not intended to cover what *literate programming* is, or what its advantages are. It is assumed that the reader will have some knowledge of this. This document covers how to use fangle for literate programming, assuming that the user has at least some theoretical knowledge of what this entails.

This document includes getting and installing fangle, starting a new simple fangle project (with TEXMACS, LYX, LATEX, and plain text) and then making use of **Makefile.inc** (from the **Fangle** book) for larger projects and for specific sub-modules of existing Make based projects.

This document should have enough detail to help someone who is un-familiar with $T_E X_{\rm MACS}$ or $I_Y X$ to become acquainted with their use for literate programming, but is not intended to guide the reader in making particularly effective use of these editors.

It is assumed that the reader will already have a functioning installation of T_EX_{MACS} , L_YX , L^AT_EX or whatever document preparation system they intend to employ.

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I Getting and Installing Fangle

1 Getting Fangle

The latest release of Fangle can be downloaded as a gzip'd tar file from the git repository at http://git.savannah.gnu.org/cgit/fangle.git/snapshot/latest.tar.gz

You can check out the entire git repository read-only by cloning either git: //git.sv.gnu.org/fangle.git or http://git.savannah.gnu.org/r/fangle.git

Users with a Savannah.gnu.org login can also clone ssh://git.sv.gnu.org/srv/git/fangle.git which will also give commit access to project members.

2 Installing Fangle

There is a make install, but you will first need to decide if you want a system wide installation for all users, or a private installation just for one user.

A system installation is managed with sudo make install and a private installation is managed with make install-local

The only difference between these make targets is the default installation target paths.

2.1 Choosing the editing environment

If you don't already have a preference, $T_E X_{MACS}$ is recommended, but a full list of supported features is shown in table 1.

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features	$T_E X_{MACS}$	LyX	T_EX	Text	Other with Text export
final-layout in edit mode	√				_
syntax highlighting in edit mode	few				_
syntax highlighting in PDF export	few	many	many		_
syntax highlighting in HTML export	few				
line-numbers in edit mode	√				_
hyperlinks in edit mode	✓				_
hyperlinks in PDF export	√	✓	√		
hyperlinks in HTML export	√	√	√		

Table 1. Feature comparison table

2.2 For personal use

If the default private installation directories are acceptable, then type:

make install-local

which will install in the following locations

	files	locations	override
executables	fangle	\$HOME/.local/bin	BINDIR
T_EX_{MACS} plugins	fangle.ts	$\$ \$HOME/.TeXmacs/ $plugins$	TEXMACS_DIR
LyX modules	fangle.module	$\$ \$HOME/.lyx $/modules$	LYX_DIR

2.2.1 Executables

Executables need installing to where personal programs are kept. This could just be the git checkout directory or the place where you un-tar'd latest.tar.gz

I keep my personal programs in a private .local/bin directory which I keep in my path.

You could overide this to \$HOME/bin like this:

make local-install BINDIR=\$HOME/bin

If you don't have the target folder in your path (and you use bash) you could add it like this:

echo 'export PATH=\$PATH:\$HOME/.local/bin' >> \$HOME/.bashrc

and if you don't want to have to login again, also set the path for the current session:

export PATH=\$PATH:\$HOME/.local/bin

2.2.2 T_EX_{MACS} plugins

If you are using $T_E X_{MACS}$, then the fangle plugin needs copying to your private $T_E X_{MACS}$ plugins folder, normally \$HOME/.TeXmacs/plugins/ where a folder fangle is created to contain the plugin files

You could override this to \$HOME/usr/local/texmacs/TeXmacs/plugins like this:

make local-install TEXMACS_DIR=\$HOME/usr/local/texmacs/TeXmacs

Note that you do not have to specify the sub-folder ${\tt plugins}$ — this is automatically added onto the provided TEXMACS_DIR

2.2.3 The L_YX stylesheet

If you are using LyX, then fangle.module needs copying to your private LyX modules folder, normally HOME/.lyx/modules/

You could override this to \$HOME/usr/local/lyx/modules like this:

```
make local-install LYX_DIR=$HOME/usr/local/lyx
```

Note that you do not have to specify the sub-folder modules — this is automatically added onto the provided LYX_DIR

You will also need to have Norman Ramsey's NOWEB stylesheet installed as part of your TEX installation.

2.2.4 The TEX stylesheet

To do: Still needs ripping off out of the .module maybe

You will also need to have Norman Ramsey's noweb stylesheet installed.

2.3 For system-wide use

If the default system installation directories are acceptable, then type:

sudo make install

which will install in the following locations

	files	locations	override
executables	fangle	/usr/local/bin	BINDIR
T_EX_{MACS} plugins	fangle.ts	/usr/share/texmacs/TeXmacs/ $plugins$	TEXMACS_DIR
LyX modules	fangle.module	/usr/share/lyx $/modules$	LYX_DIR

2.3.1 Executables

Executables need installing where all users will find them, usually somewhere in the system PATH. This defaults to /usr/local/bin but you could overide to /usr/bin like this:

```
sudo make install BINDIR=/usr/bin
```

You could extract the entire package to /opt/fangle but might want to add /opt/fangle to the system-wide path. You could do that like this

```
sudo make install BINDIR=/opt/fangle/bin
echo 'PATH=$PATH:/opt/fangle' >> /etc/profile.d/fangle.sh
echo export PATH >> /etc/profile.d/fangle.sh
```

$2.3.2~{\rm The}~T_E X_{\rm MACS}~{\rm stylesheet}$

If you are using T_EX_{MACS} then you will need to install fangle.ts into the T_EX_{MACS} system-wide plugins folder. This might be in /usr/share/texmacs/TeXmacs but may vary across installations.

You could override like this:

```
sudo make install TEXMACS_DIR=/usr/local/share/texmacs/TeXmacs
```

Note that you do not have to specify the sub-folder plugins — this is automatically added onto the provided TEXMACS_DIR

2.3.3 The L_YX stylesheet

If you are using LyX, then you will need to install fangle.module into the LyX system-wide modules folder. This might be in /usr/share/lyx/ but may vary across installations.

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You could override like this:

sudo make install LYX_DIR=/usr/share/lyx

Note that you do not have to specify the sub-folder modules — this is automatically added onto the provided LYX_DIR

You will also need to have Norman Ramsey's NOWEB stylesheet installed as part of your TEX installation.

2.3.4 The TEX stylesheet

To do: Still needs ripping off out of the .module maybe

You will also need to have Norman Ramsey's noweb stylesheet installed.

II Authoring with Fangle

Fangle has editor style-sheets for T_EX_{MACS} and L_YX to aid document editing.

Fangle can untangle¹ sources from text files produced by T_EX_{MACS} 's verbatim export, from T_EX files generated by L_YX , from plain hand-edited L^AT_EX or T_EX files, and from plain text files that adhere to certain conventions (either hand-written or generated from other document editors).

This part will show how to start a simple project for TEX_{MACS}, LyX, LATEX/TEX and plain text.

The instructions cover more than mere use of the fangle style-sheet. Literate programming is more than just pretty-looks or a bound booklet — it is a mind-set. Good titles, author information, abstracts, good structure and good narrative are essential to stop the whole thing being a good-looking waste of time.

$3 \text{ T}_{\text{E}}X_{\text{MACS}}$

This section does not assume a large degree of familiarity with T_EX_{MACS} , but you should have spent at least a few minutes figuring out how to use it.

3.1 Load fangle style-sheet

- 1. Start T_EX_{MACS} with a new document.
- 2. Choose an appropriate document style:

From the menu: Document→Style→article

For small informal projects I usually choose article, and for longer more formal projects I usually choose a book.

3. Add the fangle package:

 $^{1.\} untangling$ is the historical term referring to the extraction or generation of source code from the documentation

From the menu: Document→Add package→fangle

If the fangle package isn't listed, then update your styles selection with:

Tools→Update→Styles and then try again

4. Optionally, (if you prefer this style):

Document \rightarrow View \rightarrow Create preamble (or Document \rightarrow View \rightarrow Show preamble) and insert this:

<assign|par-first|Ofn><assign|par-par-sep|0.5fn>

and then: Document→View→Show all parts

3.2 Save the document

Save the document, and call it hello-world.tm

From the menu: File→Save

3.3 Sandard document parts

3.3.1 Insert your title

Insert→Title→Insert title

- 1. Type the name of your document: Shift+L I T E R A T E Space Shift+E X A M P L E
- 2. Press enter and then type your name.
- 3. Press enter and then type your email address.
- 4. Press \rightarrow to leave the title block

3.3.2 Insert your abstract

Insert \rightarrow Title \rightarrow Abstract

The abstract should explain what the document is about and help the reader discover if the document is relevant to them. It should not contain explanations that the document contains but it should explain what it is that the document contains.

See the abstract to this document for a fair example.

After you have entered the abstract, press \rightarrow to leave the abstract block

3.3.3 Insert a table of contents

 $Insert {\rightarrow} Automatic {\rightarrow} Table \ of \ contents$

3.3.4 Start a new section (or chapter)

Insert \rightarrow Section \rightarrow Section (or if you are writing a book Insert \rightarrow Section \rightarrow Chapter), and then type the name of the section (or chapter):

```
\verb|Shift+H| E| L| L| 0| | | Space| | | Shift+W| 0| R| L| D| | | enter|
```

The first chapter will generally illustrate the problem to be solved and explain how the book is to be used to understand and provide the solution.

 $T_{EX_{MACS}}$

3.4 Talk about your code

Before you insert a chunk of code, you introduce it.

Usually you will have introduced some aspect of the main problem that the program as a whole will solve, and will then outline the aspect of the solution that this chunk will provide.

We will introduce our hello-world chunk by typing:

```
Shift+T H E Space T Y P I C A L Space H E L L O Space W O R L D Space P R O G R A M Space L O O K S Space L I K E Space T H I S : enter
```

3.5 Insert your first code chunk

Fangle currently has no menus; all commands are entered with a back-slash. This may annoy you, but it is much faster to keep your hands off the mouse.

```
To do: Add some menus bindings
```

Fangle chunks are (currently) called: nf-chunk and are entered like this:

- 2. press enter

Depending on your T_EX_{MACS} environment, you may get either this $\langle nf\text{-chunk}| : |||\rangle$ which is the inactive view, or the active view shown below:

```
1a \langle : [1](), lang = \rangle \equiv
```

If the text insertion point (represented by the three vertical dots :) does not appear as shown above, then press \leftarrow so that it does.

3. Type the name of your chunk: $H \to L L \cup -W \cup R L \cup D$

This will give you either $\langle \mathsf{nf\text{-}chunk}| \mathsf{hello\text{-}world} : |||\rangle$ for the inactive view, or the active view shown as below:

```
1a \langle \text{hello-world} : [1](), \text{ lang=} \rangle \equiv
```

3.6 Optional chunk parameters

Press \rightarrow to move the text insertion point to the second argument of the chunk.

This is to specify parameters to the code that will be contained in the chunk. Chunks can take optional parameters, and behave somewhat like C macros.

Usually chunks will not have parameters, although parameters can be useful when a chunk is used to express an algorithm (like a sort) or a class of behaviours (like binary tree management). In such cases, a set of parameterized chunks can work a bit like generics or C++ templates.

If chunk has parameters, they must be enclosed in a tuple. When I understand DRD's a bit better this will be done for you, but for now if you want chunk parameters then you create a tuple, otherwise skip to the next step.

3.6.1 Create a tuple

Press $\$. If this comes out as a backslash $\$ (perhaps red) instead of in angle brackets like this $\langle \setminus \rangle$ then press $\$ and enter a command-backslash using the meta key (probably the windows button) by pressing $\$ Meta+ $\$.

```
Once you have the \langle \backslash \rangle, type TUPLE enter.
```

Type the first chunk argument, and then for additional arguments, $\underbrace{\mathtt{Meta}+\rightarrow}$ (windows key and right arrow).

You can type multiple parameters: \(\text{nf-chunk} \| \text{hello-world} \| \langle \text{tuple} \| \text{message} \| \text{language} \; \rangle \| \rangle \) or

```
1a \langle \text{hello-world}[1](\text{message, language:}), \text{lang=} \rangle \equiv
```

3.7 Typing code

Press \rightarrow to move the text insertion point to the main code area.

If your chunk shows as inactive then this will be visible as the third argument, but you may prefer to activate your chunk at this point. You should be able to do this by pressing <code>enter</code> or clicking the $\langle image|\langle tuple|\langle raw-data\rangle|png\rangle||||\rangle$ icon on the toolbar. Sometimes the $\langle image|\langle tuple|\langle raw-data\rangle|png\rangle||||\rangle$ icon is absent and pressing enter does nothing — in which case try the $\langle menu|Tools|Update|Styles\rangle$ and if that doesn't work then I don't know what to do.

The code body is an enumerate style. Press enter to insert a new numbered line. (You'll probably want to press — Backspace — to delete the blank line that is somehow there.

To do: stop that from happening

```
1a \frac{\langle \text{hello-world}[1](\text{message, language}), \text{lang}=\rangle}{\vdots}
```

At this point, start typing code.

When you press enter, a new line number will be inserted at the left of the listing. If you press Shift+enter then you can break the line for layout purposes, but it will not be considered a new-line when the code is extracted, and leading white-space will be stripped.

```
la \(\frac{\text{hello-world}[1](\text{message, language}), \text{lang}=\rangle \equiv

#include stdio.c

main() {
 printf(";
```

The listing above is incomplete. Instead of typing the traditional hello world!, we can make use of our chunk arguments. Let's place the value of the argument message at this point.

 $T_{EX_{MACS}}$

The command for a chunk argument is $\NF - ARG$, but when you press the $\NF - ARG$ it will enter a literal because the cursor is in a code block. To enter a command-backslash in code block, use the meta key (probably the windows button): Meta+ $\NF - ARG$ and this will produce: $\nF - ARG$

To enter the name of the argument message, type $M \to S \setminus A \setminus G \setminus E \to W$ which will produce $\langle \text{message} \rangle$ Finish typing the code as shown below:

```
la \langle hello-world[1](message, language), lang=\rangle \equiv |
    #include stdio.c

a main() {
    printf("\message\n");
    }:
```

We've now defined a chunk of code which can potentially produce the famous hello world! in any language.

If the chunk were more complicated, we could break off part-way through and provide more explanation, and then insert another chunk with the same name to continue the code. In this way a single chunk can be broken across sections and spread across the whole document and still be assembled in order.

Let's define some file-chunks that use this chunk.

3.8 File chunks

By convention, file chunk is just a regular chunk whose name begins with ./ which signifies to build-tools that it should be extracted into a file.

3.8.1 French hello-world

Insert a new sub-section for french:

Insert→Section→Subsection (or Insert→Section→Section) and type the name of the subsection:

```
Shift+I N Space Shift+F R E N C H enter
```

Then introduce the next code chunk, type: Shift+WE Space WILL Space DERIVE Space THE Space FRENCH Space HELLO-WORLD Space PROGRAM Space LIKE Space THIS: enter

Then, create a chunk called hello-world.fr.c, by typing: $\NF - CHUNK$ enter and then the chunk name $\NF - CHUNK$ or $\NF - CHUNK$

```
1.1 In French
We will derive the french hello-world program like this:
1b ⟨./hello-world.fr.c[1](), lang=⟩ ≡
i
```

To include our previous chunk with the nf-ref command, type $Meta+\ NF-REF$ enter and then type the name of our previous chunk, HELLO-WORLD

We then move to the arguments part of the nf-ref, \rightarrow , and type the argument *Bonjour tout le monde* in a tuple:

Meta+\ TUPLE enter Shift+B0NJOUR Space T0UT Space LE Space M0NDE enter

Note that when there are no arguments to the reference, the parenthesis do not appear, but they appear automatically when there are arguments.

3.8.2 German hello-world

And let's create a similar chunk for german. Insert a new sub-section:

Insert→Section→Subsection (or Insert→Section→Section) and type the name of the subsection:

```
Shift+I N Space Shift+G E R M A N enter
```

Then introduce the next code chunk, type: Shift+WE Space WILL Space DERIVE Space THE Space GERMAN Space HELLO-WORLD Space PROGRAM Space LIKE Space THIS: enter

Create a chunk called hello-world.de.c, by typing: $\N F - C H U N K$ enter and then the chunk name $\N / H E L L O - W O R L D . D E . C \rightarrow \rightarrow$

```
1.2 In German
```

We will derive the german hello-world program like this:

```
1c \(\lambda.\text{/hello-world.de.c[1](), lang=}\) \(\text{ hello-world(Hallo welt) 1a}\);
```

3.9 Additional parameters

Astute readers will have noticed that the hello-world chunk has two parameters but that our french and german invocations only have one argument. This is not really a problem as the hello-world chunk only uses one; but let's change that:

We will now modify our french and german .c files by clicking inside Bonjour tout le monde and pressing $Meta+\rightarrow |$ and then typing: F|R|E|N|C|H|

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```
1b \(\langle \cdot \)/hello-world.fr.c[1](), lang=\rangle \(\equiv \)

1 \(\langle \text{hello-world(Bonjour tout le monde, french) 1a} \):
```

And doing similarly for the german:

```
1c \(\frac{\lambda./\text{hello-world.de.c[1](), lang=}\right) \equiv \(\frac{\text{hello-world(Hallo welt, german) 1a}}{\text{:}}\)
```

3.10 Extracting individual files

Later on, automatic extraction using Makefile.inc is shown, but this is how to extract chunks manually from a T_EX_{MACS} document.

- 1. Save the hello-world.tm document
- 2. Generate a text file hello-world.txt, either with $\mathsf{File} \to \mathsf{Export} | \mathsf{Verbatim}$ or with this command line:

```
texmacs -s -c hello-world.tm hello-world.txt -q
```

3. Extract the french and german files:

```
fangle -R./hello-world.fr.c hello-world.txt > hello-world.fr.c
fangle -R./hello-world.de.c hello-world.txt > hello-world.de.c
```

The resultant french file should look like this:

```
#include stdio.c
/* The traditional hell-world program in french
 * generated using literate programming macros
 */
main() {
   printf("Bonjour tout le monde\n");
}
```

3.11 Extracting all files

A list of all the chunks can be obtained with:

```
fangle -r hello-world.txt
So we can extract all files like this:
texmacs -s -c hello-world.tm hello-world.txt -q &&
fangle -r hello-world.txt | while read file
do fangle -R"$file" hello-world.txt > "$file"
done
```

If you have noweb installed then you can use cpif to avoid updating files that haven't changed:

```
texmacs -s -c hello-world.tm hello-world.txt -q &&
fangle -r hello-world.txt | while read file
do fangle -R"$file" hello-world.txt | cpif "$file"
done
```

3.12 The completed document

The document you typed might look something like this:

```
Literate Example
   Joe Soap
                                                                  joe@example.com
                                      Abstract
   This is a simple example of how to use literate programming templates, using hello-world.
   Hello-world is a famous first program with a visible side effect.
   This example produces hello-world in multiple languages.
   Table of Contents
   1 Hello World
   The typical hello-world program looks something like this:
1a \langle \text{hello-world}[1](\text{message}, \text{language}), \text{lang} = \rangle \equiv
 1 /* The traditional hello-world program in ⟨language⟩
   * generated using literate programming macros
   #include stdio.c
   main() {
     printf("\langle message \rangle \n");
   1.1 In French
   We will derive the french hello-world program like this:
1b \langle ./hello-world.fr.c[1](), lang= \rangle \equiv
 1 (hello-world(Bonjour tout le monde, french) 1a)
   1.2 In German
   We will derive the german hello-world program like this:
1c \langle ./\text{hello-world.de.c}[1](), \text{lang} = \rangle \equiv
   ⟨hello-world(Hallo welt, german) 1a⟩
```

Which demonstrates nicely how to use fangle in terms of function, but less so in terms of style.